

QUEST 6:

ZOMBIE COURT

HARD / 6 SURVIVORS / SPECIAL

We finally discovered the fate of that invading prince and his retinue. They were hunted, encircled, and butchered by a giant zombie wolfz pack. Fresh cadavers are everywhere. Wait.

Make that: fresh zombies are everywhere. Well, let's call this morning training, eh?

While we're here, let's find the prince's royal implements; a crown or scepter for example. It would be nice to return them to the king, and a good reminder that the land belongs to free people now!

Material needed: **Zombicide: Black Plague, Wulfsburg.**
 Tiles needed: 1R, 3V, 6V, 9V, 10V & 11R.



OBJECTIVES

Get the crown and the scepter. Find the blue and the green Objectives to win the game.

NOTE: This Mission's duration relies in great part on luck.

SPECIAL RULES

• Setup.

- Put the blue and the green Objectives randomly among the red Objectives, face down.
- Put a Vault artifact randomly in each Vault.

• **A dangerous quest.** Each Objective gives 5 experience points to the Survivor who takes it. It also triggers a Zombie Spawn in the Zone (except for the blue and the green Objectives).

11R	6V	3V
1R	9V	10V

